

FERALIA

REVISED EDITION

INDEX

by Clint Cassa

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Aicila – The town which stands on the eastern coast of the continent of Mayura. It is a peaceful town, full of good-hearted people. It has stood for centuries and is governed by a town council which is headed by a town Elder. The current Elder is Alech Garvhi. Though rarely active in battle, Aicila has a fine army. The Army's current General is Astrid. Astrid succeeded General Brant, who recently died of a mysterious illness. There has also been unrest between Aicila and the town of Leaf recently, as an Aicilan exploration party, and then Aicila's ambassador, were attacked, apparently by Leaf soldiers.

Alech Garvhi - Male Half-Elf. Age 46. Elder of Aicila. Husband of Feith and father of Crystle. Alech is a warm and wise Elder who is loved by the town of Aicila, and is a trusted leader.

Alaina Falros - Female Half-Elf. Age 28. Mage of Laum, daughter of Nikolas. Alaina was, until recently, joyful and always smiling. However, after the recent death of her love, the Mage Terik, she has become dejected and withdrawn. She is a talented fighter and has a fierce loyalty to her friends.

Alden Windthorp - Male Half-Elf. Age 58. Resident of Ista Quay. Husband of Fayla. Close friend of Cedric. Inventor of the Arimechs, the Tintyper, and other mechanical devices.

Arimech – A mechanical device for travel created by Alden. He originally planned to make 12, but grew bored with the project and stopped at 11.

Aspara – Proper name of the Faeries.

Astrid – Male Half-Elf. Astrid mysteriously appeared in the town of Aicila a few years ago and soon became an advisor to General Brant. Eventually, Astrid became Captain, and after Brant's recent passing, General. Little is known of Astrid's past.

Bahu Acalas – Also known as the 'many hills,' they are rumored to have been made by the High Elves long ago to aid them in Feralia's only war. Situated in the northwest part of the continent of Mayura between the Hazaar Desert and Sobha Fields.

Baer – A male wogalander who resides at Mak's ranch.

Barlow – The grumpy Ambassador of Aicila.

Beach Tower – A tall lookout which stands on the coast outside the town of Aicila, stretching high into the sky. Its wide base is attached to rock far below ground to strengthen it against the ocean's waves.

Black Dragons – A criminal organization based in the city of Ista Quay.

Blue Dragon – A powerful and beautiful race of Dragon which is now all but extinct.

Bone Minotaurs – A terrible group of monsters who were banished and forgotten long ago.

Brant – Male Half-Elf. Brant was the beloved General of Aicila who recently died of a mysterious illness.

Cade Garrow - Male Half-Elf. Age 6. Son of Tarir and Edrea, and ornery resident of Laum.

Cedric Margate - Male Half-Elf. Age 249. Sage and resident of Aicila. Powerful, wise, and warmhearted, Cedric is loved by all who know him.

Charis Gemglade - Female Half-Elf. Age 22. Mage who resides just south of Laum. She is nearly always good-humored and in high spirits. Her recent disappearance has caused her friends a great deal of heartache.

Cid - Male Human. Age 20. Cid recently awoke with no memories, finding himself in a strange world, and was soon joined by Dex and then Meryl.

Crystle Garvhi – Female Half-Elf. Age 24. Daughter of Alech and Feith. Talented soldier of Aicila's army. Crystle has a strong love for her family and her hometown.

Dagen Grinhaven – Male Half-Elf. Age 34. Mage of Laum. Left Laum with Kamilo one year ago to find a hidden structure of legend and has not been heard from.

Dani – Male Half-Elf. Age 8. Brother of Niki and cousin of Rana. Resident of Gaaram.

Daruna – Male Dwarf. Age 50. Advisor to Astrid. Until recently, Daruna was the General of his homeland Deep Haven's army. He was banished by King Khalid after being held responsible for a debacle which humiliated the King's family.

Dathen – Male Half-Elf. Age 37. Advisor to Astrid. Strong and arrogant, Dathen seeks to make a name for himself.

Dex – Male Human. Age 17. Woke up shortly after Cid, also with no memories. Currently resides with Cid and Meryl.

Dra'cur – A terribly dangerous species of monster which roams Urga Kestra. Recently their numbers have increased dramatically.

Dwarves – The Dwarves are a skilled race of miners and weapon makers. Over the past centuries they have typically avoided those of other races and are rarely seen above ground, away from their underground cities.

Edrea Garrow – Female Half-Elf. Mother of Cade and widow of Tarir. Resident of Laum.

Elves – A beautiful, immortal race who live on a large, tropical island. Most of the Elves shun anything or anyone outside of their own culture.

Endless Hill – A hill within Parama Druma Forest which is said to have no top or bottom, forcing travelers to cross over its dangers.

Faerie – Also called the Aspara, Faeries are a race of tiny, numinous creatures.

Felix Edinseed - Male Human. Age 22. Felix wakes up in a strange house, able to remember nothing save for his name. The house feels familiar to him, and soon, other things do, as well.

Feith Garvhi – Female Half-Elf. Wife of Alech and mother of Crystle. Resident of Aicila.

Fiske – Male cat of Laum. Known as the neighborhood cat, Fiske roams from house to house in search of food.

Gaaram – Town which stands west of the Sobha Fields on the continent of Mayura.

Gabriel – Male Half-Elf. Squad Leader of Aicila's army.

Glymmerberry – A type of berry common on the continent of Idris. Glymmerberries throw small flashes of light when consumed and a small quantity can be intoxicating. Used to make glymmerberry juice.

Green Sea – The body of water between the western coast of the continent of Mayura and the Isle of Radia. It seems to glow with an odd green light from deep within.

Half-Elves – Half-Elves are by far the most common race, varying in size, color and shape. Most are quite pleasant. Though the name Half-Elf originally referred to the offspring of Humans and Elves, it is now a broader term, more often referring to any Elf that is not of full Elven blood.

Harlan Mordred - Male Half-Elf. Age 44. Advisor to Astrid. Harlan is intelligent and studies mechanical devices. He is also skilled with a bow and arrow.

Hazaar Desert – The vast desert which makes up a large portion of the north part of the continent of Mayura.

Hidden Tower - A tower hidden in the woods just north of Aicila.

Humans – A race of another world, which disappeared from this realm long ago.

Idris – Continent to the north of Mayura.

Imps – A mystical race which was nearly wiped out long ago. What was left of the Imps traveled from place to place, never settling for long, before finally disappearing hundreds of years ago.

Imps Woods – The woods which make up the western border of Urga Kestra, rumored to be protected from evil.

Ista Puram – The town which stands on the southern coast of the continent of Mayura.

Ista Quay - The town which stands on the northern coast of the continent of Mayura. The town's seaport is an important route to the continent of Idris.

Jarbi – Male wogalander who resides at Mak's ranch.

Jireel – Male Laghu. Enjoys lounging at Teemo's bar.

Kamilo – Male Haakon. Age 29. Mage of Laum. Left with the Mage Dagen a year ago in search of a hidden tower and has not been heard from since.

Kipo – A small, tree climbing animal which are common on the continent of Mayura. A close relative of the kripo, kipo are thinner and have much longer tails.

Kipo Tree – Thick trees which are most often home to kipo.

Khalid – King of the underground Dwarf City Deep Haven.

Kripo – A squatter, chubbier cousin to the kipo, kripo are often considered to be quite pesky because of the many holes they burrow for entrances to their homes.

Kukri – Mirpi's pet sobhacat.

Kumi – Kumi is a veilcat who was born on the same day as Crystle and placed in her cradle, creating a bond between the two. She has since then been a loyal and protective pet.

Laghu – Reptilian-humanoid species of Feralia.

Laum – The village which stands at the western edge of Urga Kestra, within a clearing in the Imps Woods.

Leaf – Town to the south of Aicila, past Parama Druma Forest. Though there has been peace between Leaf and Aicila for centuries, there has been unrest recently, as Leaf soldiers have been accused of attacking an Aicilan exploration party and an Aicilan diplomatic group.

Leda – Female Half-Elf. Member of Aicila's town council.

Leo – Keeper and friend of the Ocin Weimer.

Lihn – Female Aspara, or Faerie, who resides in Laum.

Lumina – Female Half-Elf. A singer who travels from town to town.

Madhura Fruit – A sweet, watery and refreshing fruit common to the continent of Mayura.

Mage – The Mages have been protectors of creatures of light for as long as history can be recalled. They have been blessed with special abilities.

Mak – Male Half-Elf. Owner of the wogalander ranch at the south of the Hazaar Desert.

Maligor – A soldier who became lost long ago.

Masaru – One of the ancient creatures of times forgotten. Masaru was befriended by Alaina and the two have grown close in recent years.

Meryl Eastwillow – Female Human. Age 29. Meryl recently appeared in Aicila and soon became a close friend to Crystle. She found Cid and Dex and took them under her wing. She is a lethal fighter and can be domineering and sharp, but a warm heart and a concern for those around her lie hidden far beneath her sometimes harsh manner.

Mirpi – Female Half-Elf. Friend of the Mages, poet and resident of Laum.

Mitra – Female wogalander of Mak's ranch.

Mrs. Mauree – Female Half-Elf. Resident of Laum, known for her cooking.

Mysterious House – A strange house which recently appeared in a clearing at the eastern edge of the Imps Woods, to the north of Laum.

Niki – Female Half-Elf. Age 4. Sister of Dani and cousin of Rana. Resident of Gaaram.

Nikolas – Father of Alaina. Resident of Laum. Writer and town hair-cutter.

Ocin – The Ocin are a race of tall and strong creatures with many arms.

Orihawk – A common bird which is usually raised for food.

Outer Woods – The patch of woods which surrounds Parama Druma Forest.

Pali – Female wogalander of Mak's ranch.

Parama Druma Forest – An ancient, dangerous forest whose trees stand taller than the towers of most castles and block out all but a hint of the sun's light, cutting the forest off from the outside world.

Paskin – A large, leathery winged species of animal who live in and fly through the trees of Parama Druma Forest, paskins are harmless.

Pramata Mountain – The continent of Mayura's only mountain, it stands in a clearing the southernmost part of Parama Druma Forest.

Radia – The island which stands across the green sea from the western coast of the continent of Mayura.

Rana Almore - Female Half-Elf. Age 12. Mage of Laum. Rana's behavior is almost constantly mischievous, which is often a source of exasperation for her friends. But, although she struggles not to show it, Rana is very warmhearted, and more sensitive than she would admit. It is her affection and good nature that endears her to her friends, outweighing her roguish qualities.

Sadao – A traveler from Radia.

Sage – A Sage is a wise individual with the gift of foresight, often seeing events far in advance, and looked to as the leader of the Mages. There is only one Sage in existence at a time.

Sand Phantom – Dangerous bandit-creatures who haunt the deepest places of the Hazaar Desert. Rarely do they travel far from the Desert's Heart.

Sarpah Navi – The 'Snake River,' which runs across the continent of Mayura from the east coast to the west.

Siera – Female Half-Elf. Age 3. Resident of Gaaram.

Sobhacat – A species of cat native to the continent of Mayura whose purple fur enables it to stay hidden in the purple-topped grain of the Sobha Fields.

Sobha Fields – The fields of purple-topped grain between the Imps Woods and the town of Gaaram.

Statue Markers – The rows of statues which stand in the Hazaar Desert to guide travelers and on a safe path. The statues depict a great warrior of old who supposedly settled in the desert long ago.

Stormflower – A small, numinous flower consisting of purple triangular petals. During the late summer, the petals can be blown off and sparks dance between them as they fly through the air.

Teemo – Male Krida. Owner of Teemo Trading Post.

Teemo Trading Post – A post outside of the Imps Woods where vendors, travelers and townspeople trade for food and other items. There is also an inn and a bar at Teemo's.

Terik – Male Half-Elf. Mage of Laum. Terik was recently murdered. His killer is unknown. Died at age 31.

Theida Avonleigh – Female Half-Elf. Age 22. Mage of Laum. Theida is among the most talented and powerful Mages. She is warmhearted and loving and has a strong sense of loyalty and integrity. Though still a child at heart, Theida tries to mask her silliness with a calm, sensible demeanor.

Tiergo – 'The continent of Ruin,' Tiergo stands across the sea, to the east of Mayura. It lies ruin as the result of an ancient war.

Tiergo Festival – The founder of Laum started this festival as a celebration in memory of the joys of Tiergo.

Tintyper – An invention created by Alden which captures an image through a lens and produces an illustration of it on paper.

Trolls – Trolls are large monsters, known for their temperamental and dangerous nature as well as their lack of intelligence.

Tsuri Haverlocke – Female Half-Elf. Mage of Laum. Age 24. Tsuri is powerful and skilled. She is kindhearted as well as quite sarcastic. Though she speaks of it little, Tsuri is often dejected because she seems to be unable to look ahead at her destiny as other Mages can. Her friends, however, are convinced that the insight she displays will one day lead her to something great.

Urga Kestra – ‘The Plains.’ Urga Kestra is the vast area of grassland between Aicila and the Imps Woods.

Veilcat – A rare and expensive breed of cat. When a newborn veilcat is placed in the cradle of a baby born on the same day, the two form a unique, lifelong bond.

Visam-lizard – A terribly dangerous and venomous species of lizard. Poisonous barbs protrude from the joints of its six legs.

Vispara – The race of giants who were banished to an island by the Mages of long ago.

Von – Male Human. Advisor to General Astrid. Though paranoid and worrisome, Von is a mechanical genius.

The War – The one war, which wiped out most of civilization nearly one thousand years ago, causing history before it to be forgotten.

Weimer – Male Ocín. Weimer enjoys traveling with his friend and keeper, Leo, using his many arms to create an enjoyable ride for all whom they meet. Weimer has been known to become a bit rambunctious at times.

Wytre – Felix’s cat.

Yuvati – Female Half-Elf. Age 27. Advisor to General Astrid

Zavier – Male Half-Elf. Age 20. Talented soldier of Aicila’s army. Xavier views Crystle as a rival and despises her.

Check out the entire novel, *Feralia: Revised Edition*, available online wherever books are sold, softback or e-book.

Also available by Clint Cassa:

Feralia: Requiem of Mist
(Feralia Book 2)

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